

China stresses law enforcement on solid waste management



Zhang Dejiang (3rd L), chairman of the Standing Committee of the National People's Congress (NPC), presides over a meeting on monitoring the implementation of a solid waste control law in Beijing, capital of China, May 22, 2017. [Xinhua]

At a Monday meeting, China's top legislature emphasized monitoring the implementation of a solid waste control law.

Zhang Dejiang, chairman of the Standing Committee of the National People's Congress (NPC), presided over the meeting.

The solid waste control law is important to the country's environmental protection to improve national health, protect the environment and promote sustainable development, said Zhang.

He underlined the need for the government to strongly punish any violation of the law.

The NPC Standing Committee will dispatch teams to monitor the implementation of the law between May and August.

Zhang said the NPC should intensify publicity and education on the solid waste control law and elevate public awareness of solid waste management.

The NPC will also launch a nationwide survey on the implementation of the solid waste control law on the websites of the NPC, Xinhua News Agency and

Submersible Jiaolong to carry journalist into Mariana Trench

Jiaolong, China's manned submersible, will conduct a dive in the Mariana Trench on Tuesday, with a Xinhua News Agency journalist on board.

Its mother ship Xiangyanghong 09 set sail for the Yap and Mariana trenches, with Jiaolong and 96 scientists aboard on May 16, the beginning of the third stage of China's 38th oceanic expedition.

The ship arrived at the Mariana area Monday and started testing temperature, salinity and depth for Tuesday's dive, the first of the expedition's third stage.

Ten dives are planned for the third stage. The first is expected to reach a depth of 4,800 meters and last about nine hours.

According to Tang Jialing, chief crew member for Tuesday's operation, the dive will take place at the steeper northern slope of the Mariana's "Challenger Deep" and Jiaolong will navigate underwater for two or three kilometers.

In addition to allowing the crew to observe the seabed closely, the mission will also make videos and photograph the seafloor.

With its two mechanical arms, Jiaolong will collect samples of sea water, sediment, deep-sea life and rocks depending on the circumstances.

The mission will study the mineralogy and geochemistry of sediment and rocks in the area to raise understanding of geological activities. Research will include deep-sea microbes and other life forms, according to Tang.

After Tuesday's dive, the following four dives in the trench will reach depths of up to 6,700 meters.

According to Wu Changbin, commander of the expedition's third stage, Jiaolong will survey the abyssopelagic zone to learn more about that adaptive mechanism in extreme environments of marine life.

The 38th oceanic scientific expedition started on Feb. 6. Jiaolong made dives in the northwestern Indian Ocean and the South China Sea in the mission's first two stages.

Named after a mythical dragon, Jiaolong reached a maximum depth of 7,062 meters in the Mariana Trench in June 2012.

[New technology allows shoppers to pay with their faces](#)

Chinese shoppers will soon be able to free up their hands, thanks to new technology that enables consumers to pay with their faces.

“We have finished an experiment for facial recognition payment and it will be used in the near future,” said Chen Jidong on Monday, who is in charge of biometric identification technology at Ant Financial, the affiliate financial service of Chinese e-commerce giant Alibaba.

Alipay is now testing the technology. According to a video demonstrating the facial recognition payment system, shoppers can complete payment in just two steps: facial scanning and entering the last four digits of their mobile phone numbers.

While many viewers marvelled at the technology, some web users were worried about security.

Chen told Xinhua that Alipay will ask users to blink, smile, shake their heads or make other movements while using the service to differentiate real people from photos or videos.

Chen said that user authorization will be required to use facial recognition payment, but didn't give an exact date for when the service will debut.

Facial recognition payment was listed among 10 breakthrough technologies by the MIT Technology Review earlier this year.

In 2015, Alipay started using a face-detection system for customer log in. The technology has also been used by other Internet companies such as Baidu and Tencent.

[Chinese provincial legislator under investigation](#)

Wei Minzhou, a senior legislator in northwest China's Shaanxi Province, is being investigated for severe disciplinary violations, the Communist Party of China Central Commission for Discipline Inspection said Monday.

Wei has been vice head of the Shaanxi Provincial People's Congress Standing

Committee since January 2017.

Protecting youth from online suicide game

Chinese police have extended surveillance of social media, after the recent spread of the “Blue Whale” suicide game targeting the country’s youth.

Drawing a blue whale on a piece of paper, or carving it onto your body, and watching horror movies are just part of the game, which began in Russia. It demands players complete 50 tasks in 50 days, with the last task to commit suicide.

“If I carve a blue whale on my arm, will it leave a scar? Can I still become a police officer with that scar?” a primary school student in Wenzhou, east China’s Zhejiang Province, asked his mother.

He told her his classmates were talking about a game called Blue Whale, which “sounded cool.”

The alarmed mother contacted police. Their investigations into the game found a group on instant messaging service Tencent QQ inviting people to take part.

“Those who would like to join in the game must get up 4:20 a.m. tomorrow. I will send you a horror movie and you must watch it alone, or face the consequences,” wrote the group’s founder Xiao Yang (pseudonym).

Xiao, who called himself vice president of Blue Whale’s China bureau, listed 50 tasks, including “cut your arm along the vein with a razor,” “stab your hand with a needle repeatedly,” “go to the roof and sit on the edge dangling your legs,” “don’t talk to anyone all day” and “accept the date of your death.”

In Ningbo, also Zhejiang Province, 12-year-old Han Jing (pseudonym) founded a similar group last Saturday, and uploaded three photos of her self-harming.

When asked why, she replied: “I am not good at school, and don’t have friends. I feel frustrated.”

Chen Long from Zhejiang police’s cyber security team told Xinhua that the spread of the game has been unprecedented, “in some ways like a cult.” There are currently no legal means for direct conviction and punishment of game organizers and players, he said.

Police shut down Xiao’s QQ group, and made him sign a declaration that he would not reopen it.

Han Jing and her parents have been receiving psychological counseling.

Zhang Zhihua from China Communications University, said prior to the spread of the game, at risk youth could meet others via the Internet and encourage or assist each other to commit suicide.

"But the game adds a level of sensory experience. Players gain attention by posting evidence of self-harming. In a sense, Blue Whale is like a step-by-step suicide guide for teenagers," said Zhang.

"Teenagers need psychological support, especially when faced with the pressures of study, society and family obligations. Otherwise, they can feel life is overwhelming and meaningless," he said.

The Beijing office of the Cyberspace Administration of China has confirmed that while Blue Whale is spread online, it is effectively an offline game.

Zhu Wei from China University of Political Science and Law has attended the office's briefing on the game as a legal consultant.

"I don't think it is a game. It is organized like a cult. It gives adolescents an excuse to do extreme things and show off," he said.

Zhu said measures have been taken on to stop its spread. Police are monitoring any mention of the game of live-streaming sites and message boards. Once messages or discussions concerning the game are detected they are immediately removed.

"Websites have been very cooperative as it concerns the lives and mental health of Chinese youth," he said.

In Hangzhou, capital of Zhejiang, the education authority has issued a notice to all primary and middle schools asking them to inform parents about the game.

If schools find their students are taking part they must report this to local police. They should also open a hotline to provide psychological counseling for both students and parents, the authority said.

Zhu said that authorities should be aware of what games and activities are popular among teenagers as the Internet allows these things to spread rapidly. "Measures must be taken as soon as harmful messages appear," he said.