

Anti-epidemic Support Scheme for Property Management Sector under Anti-epidemic Fund continues to disburse subsidies

The Anti-epidemic Support Scheme for Property Management Sector (ASPM) under the Anti-epidemic Fund is open for applications and continues to disburse subsidies.

As of today (July 4), around 11 500 applications have been received for the ASPM, of which around 10 400 applications have been approved. The approved applications involve subsidies of around \$350 million and benefit around 38 000 building blocks and around 88 200 front-line property management workers.

The Government has launched the ASPM under the Anti-epidemic Fund to subsidise owners' organisations or property management companies of eligible residential, composite (i.e. commercial cum residential), industrial and commercial buildings (including shopping malls) to provide the Anti-epidemic Hardship Allowance to front-line property management workers. The ASPM will also provide the Anti-epidemic Cleansing Subsidy to owners' organisations or property management companies. The Government enhanced the ASPM on May 30, 2020. In particular, the subsidised period has been extended for three more months to August 2020, and the cap on headcounts for the Anti-epidemic Hardship Allowance to be received by the front-line property management workers has been relaxed to 100 per eligible building block.

The application deadline for the ASPM is July 15. Eligible owners' organisations and property management companies are reminded to submit their applications to the Property Management Services Authority (PMSA) as soon as practicable. If owners' organisations and property management companies have submitted applications for the ASPM before the enhancement, they do not need to submit a new application. The PMSA will contact the owners' organisations and property management companies concerned directly. For details on the ASPM, please contact the PMSA at 3696 1156 or 3696 1166, or visit the website of the PMSA (aspm.pmsahk.org.hk/?lang=en).